

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Light overcalls on 1-level (8-15 HCP)
Decent overcalls on 2-level (10-17 HCP)
Cue = 10+
(1x) – 1Y – (p) – 1Z = NF
(1x) – 1M – (p) – 1NT = 9-12
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
In direct position 15-18, system on
(1m) p (p) 1NT 11-14, (1M) p (p) 1NT 12-16
(1x) p (1y) 1NT is nat
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak
(1m) 2NT = om + ♥
(1M) 2NT = oM + ♦
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1m) 2m = majors
(1m) 3m = om + ♠
(1M) 2M = oM + ♣
(1M) 3M = minors
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
DBL = penalty
2♣ = majors , others natural
2NT = minors (5+5+)
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Dbl take out
After (2x) Dbl (p) we play Lebensohl
(2X) 2NT = 15-18, system on, (2X) P (P) DBL can be lighter
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
natural
XX = 9+ HCP

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	Attitude	Attitude	
NT	Attitude	Attitude	
Subseq	Attitude	Attitude	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit 1 3 5	Vs. NT kleintje plaatje	
Ace	AK+	AK+	
King	AK bare; KQ+	KQ+	
Queen	QJ+	QJ+	
Jack	JT+ , KJT+	JT+ , KJT+, AJT+	
10	Tx, T9+, HT9+	Tx, T9+, HT9+	
9	9x	9x, 98+	
Hi-X	Xx, xXx, xXxx, xXxxx	Xx, xXx, xXxx, xXxxx	
Lo-X	HxX, HxxX, HxxxX	HxX, HxxX, HxxxX	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = enc	Low = even	Low = enc
Suit 2			
3			
1	Low = enc	Low = even	Low = enc
NT 2			
3			
Signals (including Trumps): UDCA			
Suit preference in other situations			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Most doubles are take out			
Can be light with shape, light reopening			
Responsive doubles			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Support doubles, redoubles			

W B F CONVENTION CARD
<b>CATEGORY: U21</b>
<b>NCBO: Netherlands</b>
<b>PLAYERS: Wout Klarenbeek &amp; Martijn Goor</b>
EVENT : Youth World Championships 2023
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
1♣ = 2+ (only if 4=4=3=2)
1♦ = 4+
1♥/♠ = 5+
1NT = 15-17
2♣ = GF
2♦/♥/♠ = weak
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1♣ - 1♦/1♥ = 4+♥/♠ (T-Walsh)
1♣ - 1♠ = transfer to 1NT (T-Walsh)
(1m) 2m = majors
(1m) 2NT = om + ♥
(1m) 3m = om + ♠
(1M) 2M = oM + ♣
(1M) 2NT = oM + ♦
(1M) 3M = minors
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
Aggressive preempts when NV
3 <sup>rd</sup> seat opening can be 4M and light
<b>PSYCHICS:</b>

